

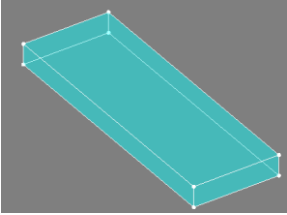



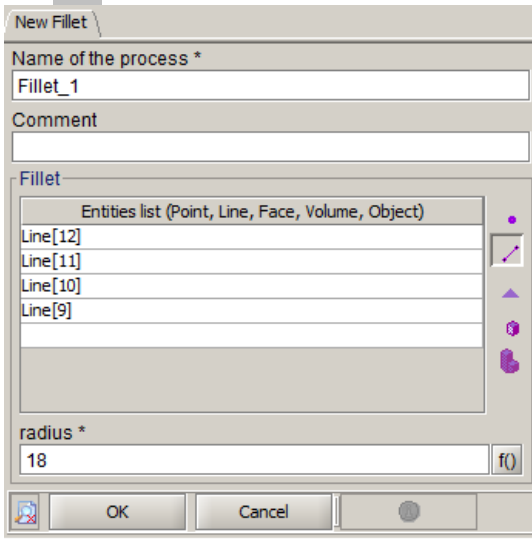
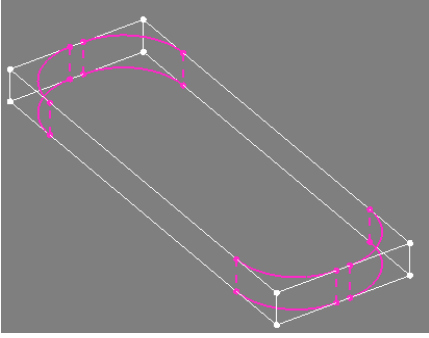



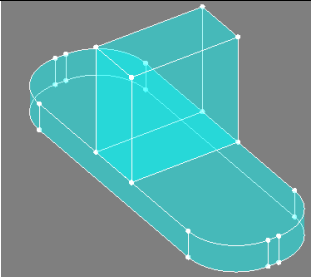

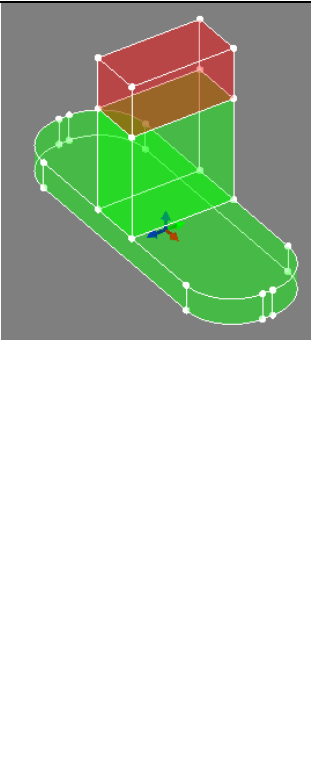

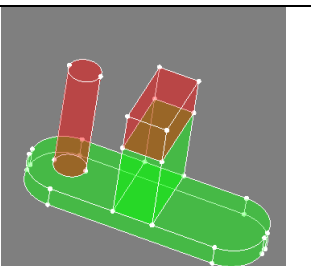
## Create the geometry of a linear actuator in the modeler


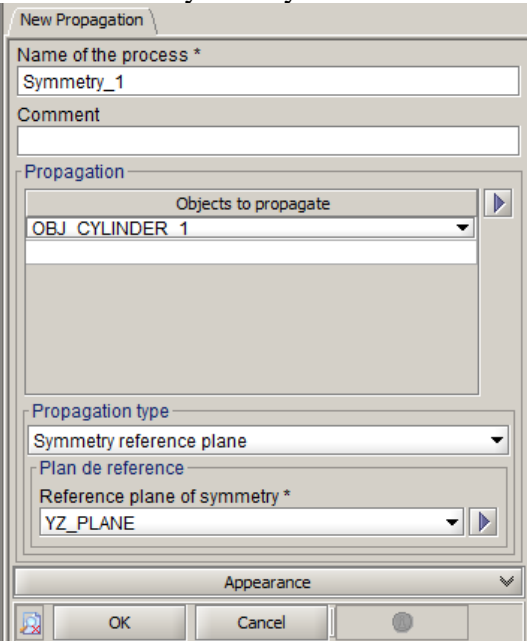
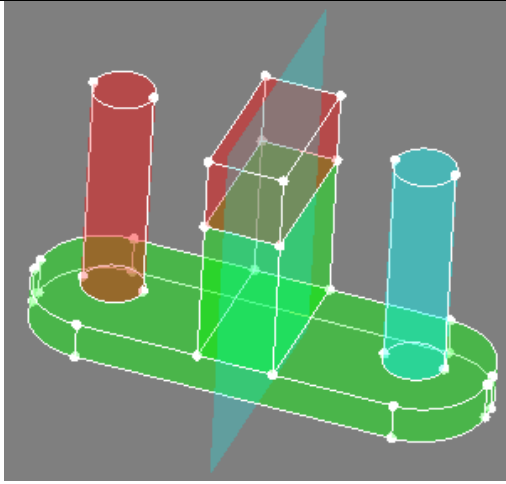

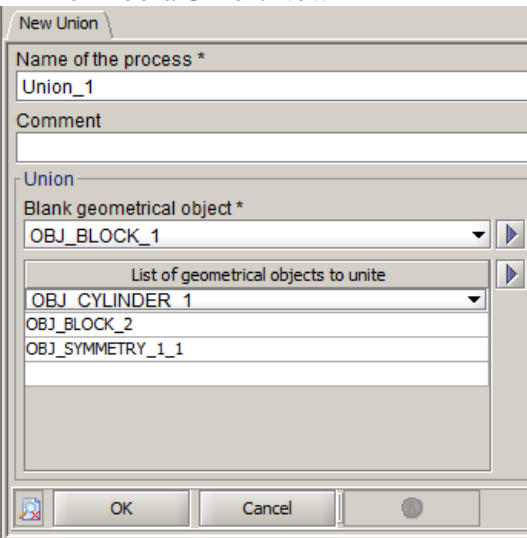
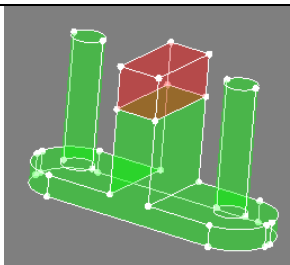
**Presentation** This example shows how to use the modeler capabilities to create a whole geometry of a linear actuator.


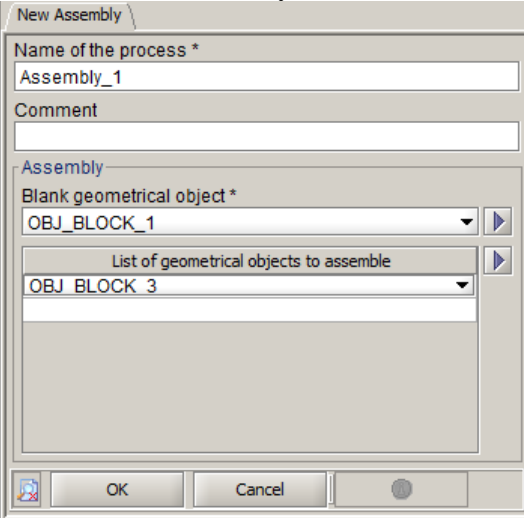

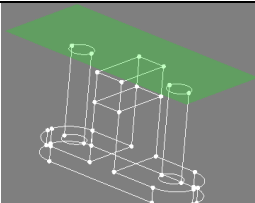
We use here :

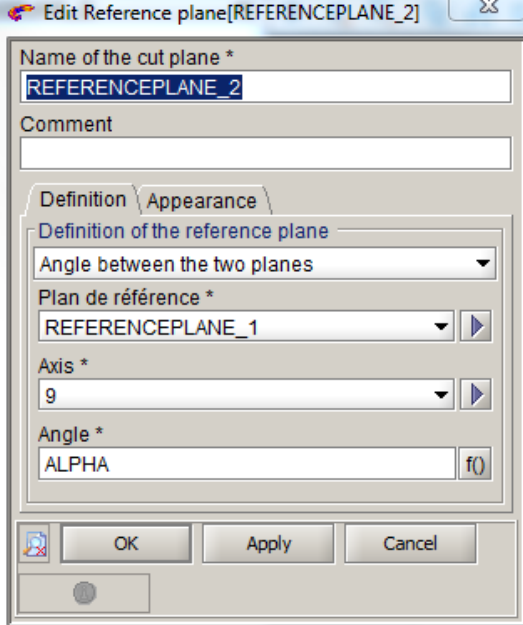
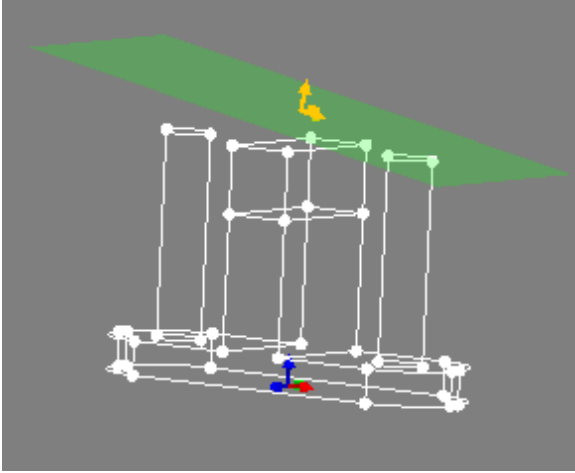

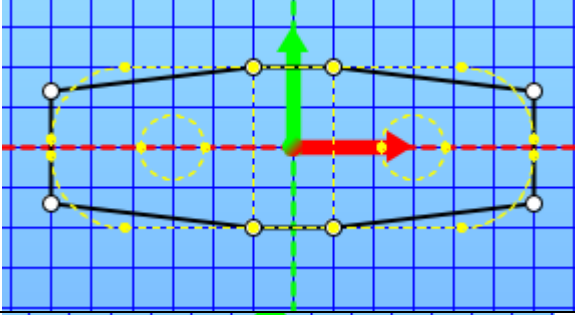
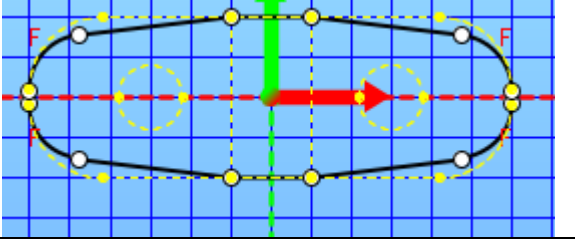
- Primitives
- Chamfers, fillets
- Sketch + extrusion
- Parameterizing
- Symetries, translation etc.
- Union, assembly etc.


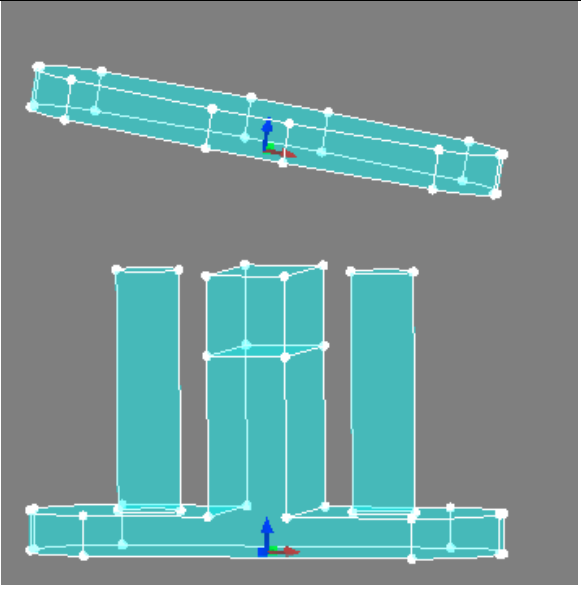

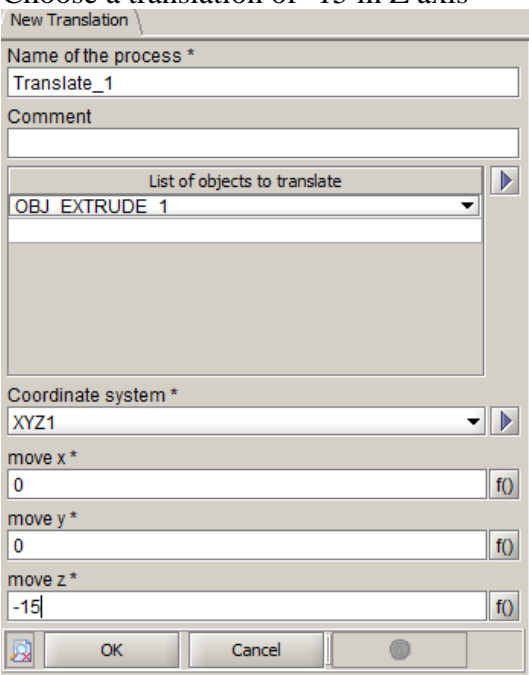
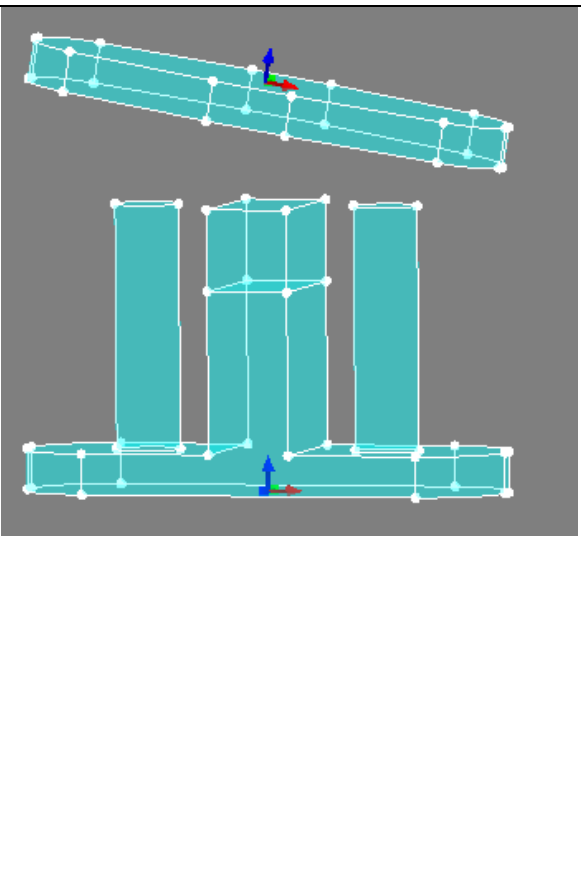

Step	Action	Illustration
0	Create new project Open the modeler  or geometry/context modeler	
1	Create the block of the actuator basis :  or Construction/Block/New -center (-60,-20,0) -dimensions (80,40,10)	
2	Replace x dimension : 80 by 120 For that : 1) Edit object  Geometric entities  Object OBJ_BLOCK_1 2) Edit « BLOCK_1 »	
3	Create a fillet on the 4 edges with a radius of 18 :  or Tools/Fillet/New 	

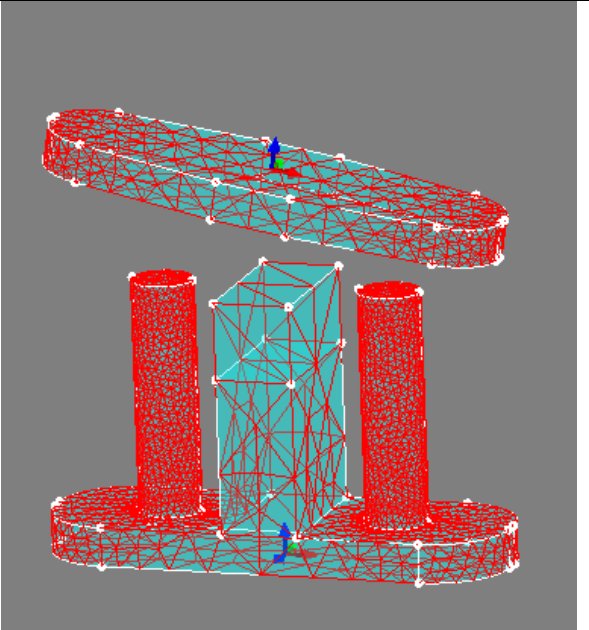
<p>4</p>	<p>Create a block for the central part :</p>  or Construction/Block/New - origine point (-10,-20,10) - dimensions (20,40,40)	
<p>5</p>	<p>Create the geometrical parameter  <math>H\_MAGNET=20</math></p>	
<p>6</p>	<p>Create a block for the magnet :</p>  or Construction/Block/New <div data-bbox="306 638 837 1310" style="border: 1px solid gray; padding: 5px;"> <p>New Block</p> <p>Name of the process *</p> <input type="text" value="Block_3"/>  <p>Comment</p> <input type="text"/>  <p>Block's origin point</p> <p>Definition type</p> <p>Point</p> <p>typedef point</p> <p>Block point *</p> <input type="text" value="5"/>  <p>Block width *</p> <input type="text" value="20"/> f0  <p>Block length *</p> <input type="text" value="40"/> f0  <p>Block height *</p> <input type="text" value="H_MAGNET"/> f0  <p>Appearance</p> <p>OK Cancel</p> </div>	
<p>7</p>	<p>Create the following geometrical parameters :</p> $CYLINDER\_RADIUS = 8$ $CYLINDER\_POSITION = -30$ $R1=12$	
<p>8</p>	<p>Create a cylinder :</p>  or Construction/Cylinder/New - center : (CYLINDER_POSITION,0,10) - radius : CYLINDER_RADIUS - height : 60	

<p>9</p>	<p>Make a symmetry of the cylinder :</p> <p> or Tools/Symmetry/New</p> 	
<p>10</p>	<p>Make the union between the objects of the magnetic circuit to obtain one object.</p> <p> or Tools/Union/New</p> 	

11	<p>Make an assembly between the magnet and the magnetic circuit (to avoid interference problems because of common faces)</p> <p> or Tools/Assembly/New</p> 	
12	<p>Create a reference plane :</p> <p> or Construction/Reference/Reference Plane/New</p> <ul style="list-style-type: none"> <li>• Choose the plane XY</li> <li>• offset = 100</li> </ul>	
13	<p>Create a geometrical parameter ALPHA=10</p>	
14	<p>Create two reference points (0,0,100) and (0,10,100).</p> <p>Create one reference line with the two previous points.</p>	

	<p>Create a new reference plane defined from the previous reference plane, with an angle around the previous reference line :</p> 	
15	<p>Create a sketch with the previous reference plane REFERENCEPLANE_2  or Tools/Sketch/New</p>	
16	<p>In the sketcher create a rectangle with the following vertex coordinates :</p> <ul style="list-style-type: none"> <li>• (-60, -20)</li> <li>• (-60,20)</li> <li>• (60, 20)</li> <li>• (60,-20)</li> </ul>	
17	<p>In the Sketcher, for each edge create chamfers with two distances : (6, 50) (select the small line first)</p>	
18	<p>In the Sketcher, for each edge create fillets with with a radius = 14</p>	
19	<p>Leave the sketcher to go back to the modeler</p>	

<p>20</p>	<p>Make an extrusion :</p>  or Tools/Extrusion/New <ul style="list-style-type: none"> <li>• Choose the sketch_1, face 11 (face created in the sketcher)</li> <li>• Extrusion along vector</li> <li>• Distance = 10</li> </ul>	
<p>21</p>	<p>Make a translation of the blade to bring it closer to the magnetic circuit</p>  or Tools/Translation/new <p>Choose a translation of -15 in Z axis</p>  <p>The dialog box shows the following settings:</p> <ul style="list-style-type: none"> <li>Name of the process *: Translate_1</li> <li>List of objects to translate: OBJ EXTRUDE 1</li> <li>Coordinate system *: XYZ1</li> <li>move x *: 0</li> <li>move y *: 0</li> <li>move z *: -15</li> </ul>	
<p>22</p>	<p>Close the modeler context</p>  or Project/return to standard geometry context	

23	Mesh Domain	
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